

THE MISSING HOUR - A 'PASS IT ON' PLAY

I am The Missing Hour, an unfinished play of 5 scenes to be created by 5 writers.

I am alive. I have ambition and I'm on a journey.

Write one scene and pass me on. Put me back in the bag, post me through a letter box, attach me to a gate, leave on a park bench... whatever you think.

Whoever finds me writes the next scene.
Create the journey of The Missing Hour.

@CrucibleTheatre #PassItOnPlay

Virus Safety Alert: Remember to wash your hands when handling the notebook.

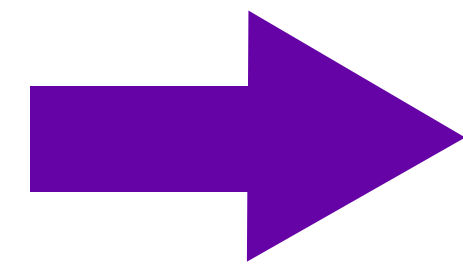
PLAYWRITING GUIDELINES

Two characters – Mobi and Sam.

One setting – The park at Midnight.

The story – Use the **Narrative Arc** for guidance of what happens when in a play. Whatever has been written before you, accept it and build upon it.

Pass it on. This is not about award-winning writing, this is about making a connection with stories, so be brave, be bold and pass it on!



PREPARE A 'PASS IT ON' PLAY

1. Use a booklet of 6 (A5) pages, a ready-made notebook or staple or hole punch single pages together.
2. Cut out and attach this sheet to page 1.
3. Number the pages at the bottom, add the title to page 2 and add the scene numbers on the top of each page.
4. Follow the **Playwriting Guidelines**.
5. Make Scene 1 and put the booklet in a zip-lock sandwich bag.
6. Pass it on...

SHEFFIELD THEATRES

THE NARRATIVE ARC

Scene 1 – Characters/setting – Create dialogue between Mobi and Sam, give information about who they are, why are they together, where are they, what's it like?

Scene 2 – Something happens – Create some action in the play. Mobi and Sam have to solve a problem, have to do something, do they get lost, do they find something, what is it?

Scene 3 – Challenge – Mobi and Sam have a challenge that they need to overcome to solve their problem. Is it a mystery that they need to solve, or do they need to escape from something?

Scene 4 – Dramatic climax – The play reaches a really exciting, scary, emotional or happy moment. Have they escaped, did they find something?

Scene 5 – Wrap it up – Write the ending, make sure you bring together the answers from any problems or mysteries.

